

Mlle. Celeste Nellis.

# ETUDE

für

## 2 Pianoforte

zu vier Händen  
von

### MORITZ MOSZKOWSKI.

Pr. 3½ Mk.

Eigenthum der Verleger für alle Länder

Berlin, Verlag von Ries & Eider  
Königl. Sachs. Hof- Musikhändler.



407435  
Etude.

3

Moritz Moszkowski.

Vivace. (Wo nicht besonders angegeben, durchaus staccato.)

Erster  
Spieler.

First system of music for the first player. It consists of two staves (treble and bass clef) in 2/4 time. The key signature has two flats (B-flat and E-flat). The first measure starts with a forte (*f*) dynamic. The second measure begins with a mezzo-piano (*mp*) dynamic. The notation includes eighth and sixteenth notes, rests, and staccato markings.

Zweiter  
Spieler.

First system of music for the second player. It consists of two staves (treble and bass clef) in 2/4 time. The key signature has two flats. The first measure starts with a mezzo-forte (*mf*) dynamic and includes a trill (*tr*) in the treble staff. The second measure begins with a mezzo-piano (*mp*) dynamic. The notation includes eighth and sixteenth notes, rests, and staccato markings.

Second system of music for the first player, measures 4-6. The notation continues with eighth and sixteenth notes and rests, maintaining the staccato character.

Second system of music for the second player, measures 4-6. The notation continues with eighth and sixteenth notes and rests, maintaining the staccato character.

Third system of music for the first player, measures 7-9. The notation continues with eighth and sixteenth notes and rests, maintaining the staccato character.

Third system of music for the second player, measures 7-9. The notation continues with eighth and sixteenth notes and rests, maintaining the staccato character.

I

II

I

II

I

II

*pp* *f*

*leggero*

Ped. Ped. \*

I *p* *cresc.*

II *p* *cresc.*

I *f* *leggiere* *p*

II *f* *f molto cantabile*

*Ped.* *Ped.*

I *Ped.* *Ped.* *Ped.* *Ped.* *Ped.* *Ped.* \*

II *Ped.* *Ped.* *Ped.* *Ped.* *Ped.* *Ped.*



I

II

*ff*

*ff*

Rev. \*

Rev. \*

I

II

Rev. \*

Rev. \*

I

II

*molto dim.*

*p*

*molto dim.*

*p*

Rev. \*

Rev. \*

I

II

I

II

*p*

I

II



I

II

*cresc.*

I

II

*f*

I

II

*mp*

I *cresc.*

II *cresc.*

I

II

I *dim. poco a poco*

II

*espressivo*  
*poco a poco calman-*  
*poco a poco calmando*

*do fino a Fine.*  
*fino a Fine.*  
*R.H.*  
*L.H.*

*dim.*  
*ppp*  
*dim.*  
*pp*



407435

3

## Etude.

Moritz Moszkowski.

**Vivace.** (Wo nicht besonders angegeben, durchaus staccato.)

Erster Spieler.

*f* *mp*

Zweiter Spieler.

*tr* *mf* *tr* *mp*

I

II

I

II

I

II

I

II

I

II

I *p* *cresc.*

II *p* *cresc.*

I *f* *leggero* *p*

II *f* *f molto cantabile*

*ped.* *\* ped.* *ped.* *ped.*

I *3 1 3*

II *ped.* *ped.* *ped.* *ped.* *ped.* *ped.* *ped.* *ped.* *\**





I

II

*ff*

*ff*

*Re.* \*

*Re.* \*

I

II

*Re.* \*

*Re.* \*

I

II

*molto dim.*

*p*

*molto dim.*

*p*

*Re.* \*

*Re.* \*

I

II

The first system of musical notation consists of two staves, labeled I and II. Staff I is a grand staff with a treble and bass clef, containing a melody with eighth and sixteenth notes and some rests. Staff II is also a grand staff with a treble and bass clef, featuring a more complex rhythmic pattern with many sixteenth and thirty-second notes, and some rests.

I

II

The second system of musical notation continues the piece. Staff I shows a continuation of the melody with some chordal textures. Staff II has a more active bass line with many sixteenth notes. A dynamic marking 'p' (piano) is visible in the lower right of the system.

I

II

The third system of musical notation shows further development of the musical themes. Staff I has some sustained chords and moving lines. Staff II continues with a rhythmic accompaniment of sixteenth and thirty-second notes.

I

cresc.

II

cresc.

I

*f*

II

*f*

I

*mp*

II

*mp*

I *cresc.*

II *cresc.*

I

II

I *dim. poco a poco*

II

*espressivo*  
*poco a poco calman-*  
*poco a poco calmando*

*do fino a Fine.*  
*fino a Fine.*  
*R.H.*  
*L.H.*

*dim.*  
*ppp*  
*dim.*  
*pp*